



FOO FIGHTERS FEATURE MATRIX

		PRO	PREM	LE
MAIN ATTRACTIONS	Join Foo Fighters in their trusty, battle-tested van on a crucial mission to save the world from the mysterious alien Overlord! Help the Foos bring rock back to the people and battle the Overlord's evil bots before they reformat rock 'n' roll.			
	With 10 studio albums, 15 Grammy Awards, and over 32 million records sold worldwide, Foo Fighters are one of the best-selling rock bands of all time!			
	Featuring 15 iconic Foo Fighters songs including <i>This is a Call, Walk, Learn to Fly, All My Life, Run, Breakout, Something From Nothing, Best of You, My Hero, I'll Stick Around, The Pretender, Everlong, Times Like These, Monkey Wrench, and Holding Poison</i>			
	Custom animations themed around the fictional hit TV series "Foo Fighters Saturday Morning Action Time!" featuring their adventures to save rock 'n' roll and the future of humanity!			
	Equipped with the award-winning Insider Connected™ system that enables players to track progress, discover new ways to play, and connect with friends all over the world. Artwork by Zombie Yeti.			
LE ONLY GAME FEATURES	Production limited to 1,000 machines			✓
	Certificate of Authenticity signed by Gary Stern, Chairman and Seth Davis, CEO & President of Stern Pinball			✓
	Individually Autographed by Game Designer Jack Danger			✓
	Sequentially numbered Limited Edition plate			✓
	The Limited Edition features a "Rock-Battle" inspired mirrored backglass with hand-drawn artwork by Zombie Yeti			✓
	Exclusive full color reflective foil cabinet decal with hand-drawn artwork by Zombie Yeti			✓
	Exclusive inside art blades with hand-drawn artwork by Zombie Yeti			✓
	Expression Lighting System™ with intelligent full color spectrum RGB LEDs; synchronized & adjustable, responsive to game events			✓
	Upgraded speaker system with 3-channel amplifier			✓
	Anti-reflection playfield glass			✓
	Shaker motor installed			✓
	Laser-cut Foo Fighters logo armor, with neon-green underlay			✓
Custom high gloss "Overlord Green" powder-coated pinball armor, legs, hinges and action button front molding			✓	
GAME FEATURES	"Overdrive" outlane ball save features "The Deadpost," an industry first device that deflects the ball from the left outlane back into play		✓	✓
	"Area 51" upper playfield with custom vac-form building featuring 2 loops, "Area 51" spinning target, 3 stand-up targets, diverter, and hidden super jackpot target		✓	✓
	Custom sculpted "Overlord" interactive toy		✓	✓
	Custom "Overlord" plastic structure toy	✓		
	"Overlord Arena" with 3 stand-up targets	✓	✓	✓
	Alien abduction feature with electro-magnet hidden beneath the "Overlord Arena"		✓	✓
	"Overlord Gate" captures a ball to create a dynamic Newton ball play arena	✓	✓	✓
	Custom sculpted "Foo Fighters Tour Van" with bomb flasher, holds the ball and allows the player to select the next destination city		✓	✓
	Custom "Foo Fighters Tour Van" decorated plastic, holds the ball and allows the player to select the next destination city	✓		
	4 Flippers		✓	✓
	3 Flippers	✓		
	"KA-FOOM!" Kicking Target	✓	✓	✓
	"Mod-ulator" themed drop targets with hidden target allow the player to upgrade Van Modes	✓	✓	✓
	"UFO" captive ball loop arena enables Action Button features	✓	✓	✓
	Inlane "Ray Gun" targets	✓	✓	✓
	"Overlord" spinning target	✓	✓	✓
	2 "Sonic Radio" stand-up targets light "Radio Mystery" and "Overdrive Ball Save"	✓	✓	✓
	4 "Bot" stand-up targets light "Bot Awards" and lead to "Bot Frenzy"	✓	✓	✓
	Stainless steel left "Rami" crossover ramp directs the ball to the upper right flipper	✓	✓	✓
	Stainless steel left "Pat" ramp featuring a chrome wireform return path	✓	✓	✓
	"Nate" upper loop, capable of fast repeatable looping shots from upper right flipper	✓	✓	✓
	Stainless steel upper left "Taylor" ramp featuring chrome wireform return path	✓	✓	✓
	Stainless steel right "Dave" ramp featuring chrome wireform return path leading to "Area 51" upper playfield		✓	✓
	Stainless steel right "Dave" ramp featuring chrome wireform return path	✓		
	"Chris" right orbit ball path feeds unique figure 8 style "Rock-O-Meter" shot for playfield multiplier	✓	✓	✓
	Activate the "Combotron" by making a series of combination shots	✓	✓	✓
	Multiballs include: "Overlord", "Area 51", and "FooBot", plus two Mini-Wizard Multiballs and Overlord Final Battle Wizard Multiball	✓	✓	✓
	Collect all "FooBot" parts to start "FooBot Multiball"	✓	✓	✓
	General illumination features red and white LED lighting	✓	✓	✓
	Custom animations themed to represent the Foo Fighters fictional hit TV series "Foo Fighters Saturday Morning Action Time!"	✓	✓	✓
	15 iconic full length Foo Fighters songs	✓	✓	✓
	Player-selectable music experience; select music at start of ball	✓	✓	✓
Award-winning Insider Connected™ platform tracks your progress, let's you discover new ways to play, and connects you with friends all over the world	✓	✓	✓	
Expression Lighting System™ Kit Accessory* - 96 intelligent RGB LEDs enables full color spectrum control; synchronized & adjustable, responsive to game events		✓		
BACKGLASS AND ART	Limited Edition mirrored backglass featuring Foo Fighters, the Overlord, and the FooBot; illustrated by Zombie Yeti			✓
	Premium Edition full color translite featuring Foo Fighters, the Overlord, and the FooBot; illustrated by Zombie Yeti		✓	
	Pro Edition full color translite featuring Foo Fighters in their iconic Tour Van; illustrated by Zombie Yeti	✓		
HARDWARE AND TRIM	Custom high gloss "Overlord Green" powder-coated pinball armor, legs, hinges and action button front molding			✓
	Powder-coated black wrinkle finish side armor, hinges, front lockdown molding and legs	✓	✓	
	Powder-coated steel bottom arch		✓	✓
	Plastic molded bottom arch	✓		
	Multifunction action button located on lockdown bar	✓	✓	✓
Snap-Latch front molding	✓	✓	✓	
GENERAL FEATURES	6 pinballs	✓	✓	✓
	Stereo sound system with 3-channel amplifier	✓	✓	✓
	10-band Graphic Equalizer with separate control for backbox and cabinet speakers	✓	✓	✓
	CPU mounted line-out audio connector for external amplification	✓	✓	✓
	Fade adjustment to control front and bottom speaker outputs	✓	✓	✓

subject to adjustment
*sold separately